



Sticky knowledge

- I can use story language when acting out a story.
- I can follow a recipe to make some breakfast.
- I can use some different materials.
- I know that most stories have heroes and villains.
- I can name characters in a story and say if they are good or bad.
- I can pretend to be a character from a story.
- I know that different materials have different properties and can investigate these.
- I know that different stories have different settings and can name and describe some.
- I can talk about my favourite story.
- I can use different materials to construct a house.
- I can name different types of home such as house, flat, etc.

Spring 1

'Once upon a time'

We are reading...



Whitemoor Goals

- To know a range of stories.
- To create a piece of art.
- To read, write and recognise numbers to 10.
- To write a simple sentence.

Topic specific vocabulary

Once upon a time, happily ever after, character, setting, beginning, middle, end, hero, villain, goodie, baddie. Plant, sunlight, grow, air, soil, compost, watering can, beans, vegetable. **Materials, strong, waterproof, stretchy, soft, hard, heavy, light, bendy, rough, smooth.**

Key questions

- What happened at the end of the story?
- Do you think this character is good or bad?
- Can you compare these materials?
- What might this character say/do?
- Would this material be a good roof for a house? Why/why not?
- What was your favourite part of the story?
- Can you dress up as your favourite character? What will you need?